

Year of  
LIVING   
free

REDBOX  
HACK2

## *Seeing Red 2*

# THE GRIM

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A new class for the game *Redbox Hack 2* by Eric Provost

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# THE GRIM

You are either still serving or recently retired from the mercenary company the Grim Patrol. During your time with them you have looted haunted temples, slaughtered knights and orcs, seduced barmaids and learned the world is a grimy and unpleasant place.

## **Limitation: Embittered**

You are a simple soul who wants to settle down in the countryside with a homely, loving wife. You prefer simple plans to complicated ones and pragmatism to enthusiasm and are reluctant to get caught up in grand projects or righteous quests.

## **Talents**

### **Rain of Blows**

Once in a combat, you can make an attack against every creature in one arena.

### **Battle Stories**

You can regale your traveling companions with stories of past victories and defeats. This allows you to Show Off out of combat, keeping the awesome points until you next enter combat. Whether you Showing Off was successful or unsuccessful, you cannot use Battle Stories again until after the next combat.

## **Trophy**

When you face and triumph over a danger, you may keep a trophy to remind you of it. You may carry up to three trophies. When you choose, you may discard the trophy to get a +2 bonus to your next roll.

## **The Smell of Magic**

Though never formally educated, you have over the years become accustomed to sorcery and strange sights. You have experience with magical beasts, eldritch phenomenon and magic items – experience which tells you to avoid these things like the plague. When magic is being done, you can smell and taste it on the air.

## **Lusty Lover**

If you are a man, women are drawn to your lattice of scars, broken nose and eyepatch. If a woman, men are equally engrossed by your peg-leg, scarred lip and missing ear. Members of the opposite sex will be happy to ignore the incriminating blood on your hands, let you into the wine cellar or serve as your henchmen when you next dungeoncrawl.

## **Tactics**

If you were an officer in the Grim Patrol, you are well acquainted with warcraft. If you were a soldier, you know the best tactic is to do whatever your officer wouldn't have done. You can Show Off by giving orders. The awesome points you get can be spent to swap the positions of two characters (allies or enemies) in adjacent arenas, to allow one ally late in the initiative order to act at the same time as another ally or to allow an ally to reroll his or her latest roll.

