

## Errata for *Down & Out in Gadding-Thoth*

### **Difficult Actions**

Replace the text of ‘Cunning’ and ‘Rank’ with the following:

- ▶ *Cunning*: When you attempt to do something that requires base cunning, streetwise, cleverness, charm, consorting with low-lives and so on, roll 3D. If the result is equal to or higher than your Status, you succeed.
- ▶ *Rank*: When you attempt to do something that requires manners, book learning, willpower, arrogance, consorting with elites and so on, roll 3D. If the result is equal to or lower than your Status, you succeed.

### **Monster Armour**

The rules do not explain how monster armour works. Subtract a monster’s Armour value from the damage it receives from any source.

Replace existing Armour values with these new ones:

Current	New
9	0
10 or 11	1
12 or 13	2
14	4